

Perth Lynx v Bendigo Spirit - 26 Oct



Venue: Bendat Basketball Centre

Date: 26 Oct

Time: 6.30pm

PERTH LYNX 2018/2019 SEASON

Set to be played over 15 rounds between October and January, the regular season will see the Lynx face each WNBL rival three times, for a total of 21 games.

Perth's home schedule is the most fan friendly in years, with five Friday night games, three Saturday games, two Sunday games and just one Thursday night game set to be contested at The Lair - Bendat Basketball Centre, Mount Claremont.

Secure your tickets now to be part of the Red Army and get behind the Perth Lynx this season!

HOME FIXTURES

Date	Opponent	Times
Sunday 13 October	Adelaide Lightning	Doors 11.00am/Tip Off 12.00pm
Sunday 21 October	Townsville Fire	Doors 12.00pm/Tip Off 1.00pm
Friday 26 October	Bendigo Spirit	Doors 5.30pm/Tip Off 6.30pm
Saturday 10	University of Canberra	Doors 11.00am/Tip Off

November	Capitals	12.00pm
Friday 16 November	Melbourne Boomers	Doors 5.30pm/Tip Off 6.30pm
Friday 30 November	University of Canberra Capitals	Doors 5.30pm/Tip Off 6.30pm
Friday 7 December	Bendigo Spirit	Doors 5.30pm/Tip Off 6.30pm
Sunday 23 December	Sydney Uni Flames	Doors 12.00pm/Tip Off 1.00pm
Friday 28 December	Dandenong Rangers	Doors 5.30pm/Tip Off 6.30pm
Thursday 10 January	Melbourne Boomers	Doors 5.30pm/Tip Off 6.30pm
Saturday 19 January	Adelaide Lightning	Doors 5.30pm/Tip Off 6.30pm

Onsale Schedule

General public onsale

9am WST, Friday 24 August

Ticket Prices

Description	Reserved seating	General admission seating
Adult	\$35.60	\$20.00
Junior (4-16 years)	\$20.34	\$10.00
Family (2 adults + 2 juniors)	\$91.60	\$50.00

Please note all ticket prices are subject to additional credit card charges.

**Children under 4 admitted free provided they do not occupy a seat.*

Parking:

A parking fee of \$10 applies. Please allow plenty of time to travel to the venue and to park your car. With many event attendees arriving at the same time delays may occur. Car park staff will be on duty to direct traffic and assist with parking.